8th Grade Volleyball- Study Sheet

Objective of the game is to try to hit the ball to the opponent's side in such a manner as to prevent the opponent from returning the ball.

Vocabulary

- 1. Ace an ace is a serve that results directly in a point.
- 2. Assist- an assist occurs when a player passes or sets the ball to a teammate who spikes or tips the ball for a kill.
- 3. Block a block occurs when one or more players stop a ball before, or just after, it crosses the net.
- 4. Contact a contact is any touch of the ball by any part of a player (except loose hair).
- 5. Double hit a double hit occurs when a player contacts a ball two consecutive times.
- 6. Fault a fault is an error that results in a loss of serve or a point awarded to the other team.
- 7. Free ball A free ball is a ball returned by a pass rather than a spike or tip.
- 8. Kill a kill is a spike that results in an immediate point or side out.
- 9. Lift a lift is an illegal contact in which the ball is held momentarily in the hand or hands.
- 10. Rotation rotation involves moving one position clockwise each time the serve is gained.
- 11. Side-out a side-out results when the right to serve the ball goes to the other team because the serving team
- 12. Tip or dink a tip or dink occurs when a ball is passed over the net with an overhead pass.

Positions

- 1. Six players per team are on the court.
- 2. Three players in front row are positioned in the left front, center front, right front.
- 3. Three players in back row are positioned in the left back, center back, right back.
- 4. Players call for ("mind") and attempt to get to the ball in their area as soon as possible.

Rules

- 1. Server
 - a. right back player.
 - b. serves from anywhere behind the end line.
 - c. each member of the team shall serve in turn and may have one try to get the ball over the net.

2. Serving the ball

- a. When a team gains the serve, its players rotate one position clockwise.
- b. Before the ball is served, each player must be in his or her position.
- c. Service is lost if:
 - (1) the ball hits the net, ceiling or other obstruction on a serve.
 - (2) the ball does not land in the opponent's playing area (i.e., it lands out-of bounds) on a serve.
 - (3) the server touches or go over the end line when serving.
 - (4) another player on the serving team touches the ball before the serve goes over the net.
- d. The server has 5 seconds to serve the ball.
- e. The line up at the beginning of the game determines the service order throughout the game.
- f. A server must stand behind the end line and must not step on or over the endline until after the serve has been hit
- g. The server can only use one hand to serve.
- h. The serve can touch the net. (Let Serve) The let serve shall be allowed, and play shall continue provided net contact is entirely within the net antennas.
- i. If a bad toss is made, the server may caught it or let the ball drop to the floor and then begin again, an additional 5 seconds is allowed. Only one additional reserve is allowed per player during a team term of

- j. A player continues to serve until a fault is committed by the either team.
- k. The serve must pass between the antennas
- 3. Playing the ball
 - a. Each team has 3 contacts to return the ball.
 - b. a player may not contact the ball two successive times.
 - c. a ball landing on a sideline or end line is in bounds.
 - d. a player may go out of the court to play a ball.
 - e. a ball may touch the net and still be in play (except for the serve).
 - f. a ball that hits the ceiling:
 - (1) may still be played by the team that hit the ball into the ceiling if it falls back on their side of the net.
 - (2) is a fault if it lands on the opponent's side of the net.
 - g. a player may legally contact the ball with any body part above and including the waist, as long as the ball does not come to rest or have prolonged contact.
 - h. a player may not touch the net.
 - i. a block does not count as a contact.
 - j. once the ball is served, players may move to any position within their side of the court.
 - k. back-row players cannot spike the ball in front of the attack line or block the ball.
 - 1. A player's hands or arms may cross over the net if ball contact was made on his/her side of the net or within the net's plane.
 - m. a blocker may contact the ball above and beyond the plane of the net but many not interfere with an opponent's play.
 - n. A player may not touch the floor in the opponents court with a body part (e.g., foot, hand) if that body part is completely over the center line.
 - o. When teammates contact the ball at the same time it is considered one hit. Both are allowed to a make next hit.

<u>Scoring</u>

- a. Points are scored by either the serving or receiving team.
- b. One point is scored when:
 - (1) The serving team or receiving team hits the ball to the floor on the opponent's side, or
 - (2) Either team faults or fails to return the ball.
 - (3) Teams do not need to be serving to score a point.
- c. The first team to score 25 point wins the game; however, a team must win by two points.
- d. An official match is usually the best of five games.

<u>Etiquette</u>

- 1. Never kick a volleyball.
- 2. Do not touch or grab the net.
- 3. Roll the ball under the net to the serving team.
- 4. Call out "mind" to play the ball.
- 5. Be a team player; i.e., don't "hog" the ball.
- 6. Call out the score before serving.

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